



ЛІНГВІ

activate tour lessons with meaningful activities

Quick Minds 4 For Ukraine. Activity Book. Reading Time 1



Suggestions For Reading Activities:

SUGGESTION 1

Ask you students to rise one, two or three fingers up for answering your questions, where one goes for always, two for sometimes and three for never:

- How often do you do your homework?
- How often do you play computer games?
- How often do you eat ice-cream?
- How often do you read a book?
- How often do you skip your classes?

(You are free to create any other questions according to kids' interests and lexical units you'd like to train)

SUGGESTION 2

Group work. (ex. 1) Remind your students the correct pronunciation of the sounds |aʊ| and |əʊ| on the examples of words now and know. Ask them to repeat after you. Divide your students into two groups and ask them to put the words into the correct line as fast as possible. (You can add any other words to prolong this list). Check the results.





SUGGESTION 3

Individual/pair work (ex.2). Ask your students to complete the sentences (set the time limit) and then exchange the activity book with the partner. Set the time limit for them to check. Then ask them to change back and write down the correct answers on the blackboard. Give them opportunity to compare.

SUGGESTION 4

Pre-reading task (ex.3). Pair work:

Before reading, divide your class into pairs and ask them to find the answers for the questions and highlight them with different shapes:

- How often? (circle)
- What kinds of hobbies? (underline)
- When? (wavy line)
- Who? (square)
- Where? (dotted line)

Then write the answers on the board group by group for your students to compare and check.

SUGGESTION 5

Comprehension check (ex.3). Pair work.

Divide you students into pairs and ask them to find the answers to the following questions (set the time limit):

- Is Matviy a good swimmer? Why?
- Can he read fast? Why?
- Does he have a big home library? Why?
- Does he love reading? Why?
- Is Matviy a smart boy? Why?

Then discuss these questions in the class.

